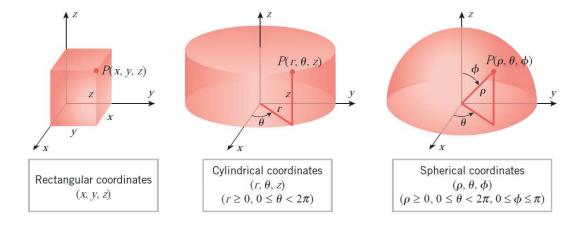


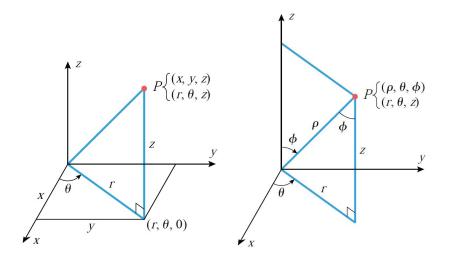
3.5 Triple Integrals in Cylindrical and Spherical Coordinates

Cylindrical and Spherical Coordinate Systems



From:Calculus Early Transcendentals, 10th edition, Howard Anton, Irl C. Beven, Stephen Deavis, page 832

Converting Coordinates



From: Calculus Early Transcendentals, 10th edition, Howard Anton, Irl C. Beven, Stephen Deavis, page 834

Cylindrical to Rectangular

$$x = r\cos\theta, \quad y = r\sin\theta, \quad z = z$$

$$r = \sqrt{x^2 + y^2}$$
, $\tan \theta = \frac{y}{x}$, $z = z$

Spherical to Rectangular

$$x = \rho \sin \phi \cos \theta$$
, $y = \rho \sin \phi \sin \theta$, $z = \rho \cos \phi$

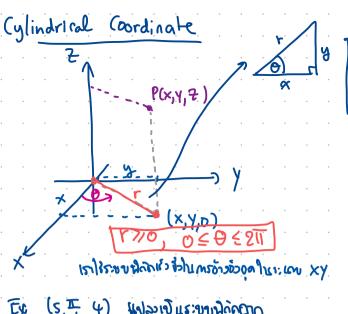
Rectangular to Spherical

$$\rho = \sqrt{x^2 + y^2 + z^2}, \quad \tan \theta = \frac{y}{x}, \quad \cos \phi = \frac{z}{\sqrt{x^2 + y^2 + z^2}}$$

Spherical to Cylindrical

$$r = \rho \sin \phi, \quad \theta = \theta, \quad z = \rho \cos \phi$$

$$\rho = \sqrt{r^2 + z^2}, \quad \theta = \theta, \quad \tan \phi = \frac{r}{z}$$



$$x = r\cos \theta$$

$$y = r\sin \theta$$

$$z = z$$

$$\tan \theta = y$$

$$z = z$$

$$z = z$$

$$\cos \theta$$

$$\cos \theta \leq 2\pi$$

$$(3,-3,-7)$$
 | $\sqrt{3}$ | $\sqrt{3}$

$$x^{2} + y^{2} = r^{2}$$
 $x^{2} + (-3)^{2} = r^{2}$
 $x^{2} + (-3)^{2} = r^{2}$

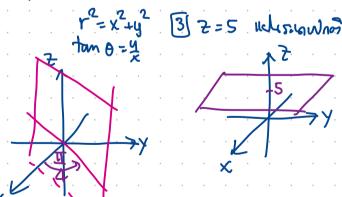
1 Constant surface

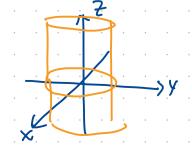
$$ton \theta = \frac{y}{x} \iff ton \frac{\pi}{4} = \frac{y}{x}$$

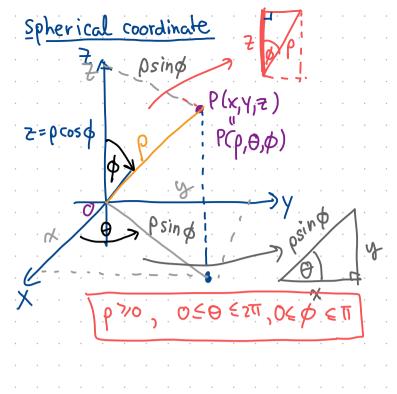
$$\therefore y = x$$

$$|x| = 1$$

$$|x|$$







$$x = \rho \sin \phi \cos \theta$$

 $y = \rho \sin \phi \sin \theta$
 $z = \rho \cos \phi$

$$x^{2}+y^{2}+z^{2} = (\rho \sin \phi \cos \theta)^{2} + (\rho \sin \phi \sin \theta) + (\rho \cos \phi)^{2}$$

$$= \rho^{2} \sin^{2} \phi \cos^{2} \theta + \rho^{2} \sin^{2} \phi \sin^{2} \theta + \rho^{2} \cos^{2} \phi$$

$$= \rho^{2} \sin^{2} \phi (\cos^{2} \theta + \cos^{2} \phi) + \rho^{2} \cos^{2} \phi$$

$$= \rho^{2} (\sin^{2} \phi + \cos^{2} \phi)$$

$$112: \quad \tan \theta = \frac{y}{x}$$

$$112: \quad \tan \theta = \frac{y}{x}$$

$$113: \quad \xi = \rho \cos \phi$$

$$\therefore \cos \phi = \frac{\xi}{\rho} = \frac{\xi}{\sqrt{x^2 + y^2 + \xi^2}}$$

$$\frac{\delta: 90 \sqrt{3} - 69 \sqrt{3}}{X = r \cos \theta}$$

$$\frac{\sqrt{2} - r \cos \theta}{\sqrt{2} - r \sin \theta}$$

$$\frac{\sqrt{2} - r \cos \theta}{\sqrt{2} - r \cos \theta}$$

$$\frac{\sqrt{2} - r \cos \theta}{\sqrt{2} - r \cos \theta}$$

$$\frac{\sqrt{2} - r \cos \theta}{\sqrt{2} - r \cos \theta}$$

$$r \cos \theta = \rho \sin \phi \cos \phi$$

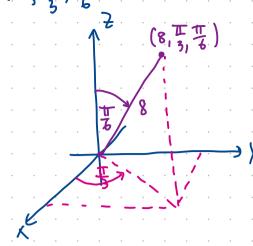
$$\frac{\partial}{\partial x} = \rho \cos \phi$$

$$\frac{5}{x_1 + x_2 + x_3} = \frac{5}{b_3} = \frac{5}{100} + \frac{5}{100} = \frac{5}{100} + \frac{5}{100} = \frac{5}$$

$$: tan \phi = \frac{r}{2}$$

tamp===

Fx (8, # ,#) miduhão nssara luhão on



2 + ×

$$1 = \rho \sin \phi \cos \theta$$

$$1 = \rho \sin \phi \sin \theta$$

$$\sqrt{2} = \rho \cos \phi$$

$$\rho = \sqrt{1+1+2}$$
 | tan $\theta = 1$
 $\rho = \sqrt{1+1+2}$ | $\theta = \frac{\pi}{4}, \frac{\pi}{4}$
 $\rho = 2$ | $1 \approx 0, \theta = \frac{\pi}{4}$

$$\frac{\sqrt{2}}{2} = 2\cos\phi$$

$$\cos\phi = \frac{\sqrt{2}}{2} \iff \phi = \frac{11}{4}$$

$$(1, \sqrt{2})$$
 po $(2, \frac{\pi}{4}, \frac{\pi}{4})$ lurinnhômsonsa.

Constant surface (p,o,p)

$$\sum_{i=1}^{N} p_{i} = \sum_{i=1}^{N} 2^{i} + 2^{i} = 1$$

$$3) \phi = \frac{\pi}{4} \qquad (\phi = \frac{3\pi}{4})$$

$$\cos \phi = \frac{z}{\sqrt{x^2 + y^2 + z^2}}$$

$$\cos \frac{\pi}{4} = \frac{7}{\sqrt{x^2 + y^2 + 7^2}}$$
 $\sqrt{2} = \frac{2}{\sqrt{x^2 + y^2 + 7^2}}$

$$\theta = \frac{\pi}{4}$$

$$\tan \theta = \frac{4}{x}$$

$$\frac{1}{2}(x+y+z^2) = z^2$$

Constant surfaces

In rectangular coordinates, the surfaces represented by equations of the form

$$x = x_0, \quad y = y_0, \ Vz = z_0$$

where x_0, y_0 , and z_0 are constants, are planes parallel to the yz-plane, xz-plane, and xy-plane, respectively.

In cylindrical coordinates, the surfaces represented by equations of the form

$$r = r_0, \quad \theta = \theta_0, \quad z = z_0$$

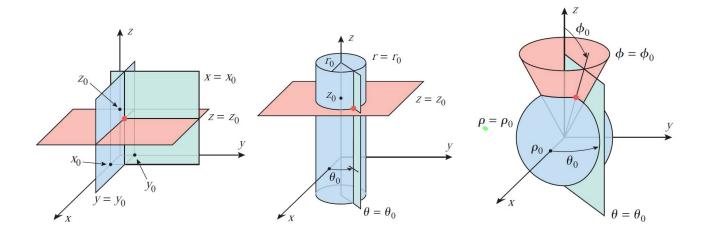
where r_0, θ_0 , and z_0 are constants,

- The surface $r = r_0$ is a right circular cylinder of radius r_0 centered on the z-axis.
- The surface $\theta = \theta_0$ is a half-plane attached along the z-axis and making an angle θ_0 with the positive x-axis.
 - The surface $z = z_0$ is a horizontal plane.

In spherical coordinates, the surfaces represented by equations of the form

$$\rho = \rho_0, \quad \theta = \theta_0, \quad \phi = \phi_0$$

- The surface $\rho = \rho_0$ consists of all points whose distance ρ from the origin is ρ_0 . Assuming ρ to be nonnegative, this is a sphere of radius ρ centered at the origin.
- As in cylindrical coordinates, the surface $\theta = \theta_0$ is a half-plane attached along the z-axis, making an angle of θ_0 with the positive x-axis.
- The surface $\phi = \phi_0$ consists of all points from which a line segment to the origin makes an angle of ϕ_0 with the positive z-axis. If $0 < \phi_0 < \pi/2$, this will be the nappe of a cone opening up, while if $\pi/2 < \phi_0 < \phi$, this will be the nappe of a cone opening down. (If $\phi_0 = \pi/2$, then the cone is flat, and the surface is the xy-plane.)



From: Calculus Early Transcendentals, 10th edition, Howard Anton, Irl C. Beven, Stephen Deavis, page 832-833

$$\frac{\partial \overline{\partial v} \cos v}{\partial v} = r \cos \theta$$

$$\frac{\partial \overline{\partial v} \cos v}{\partial v} = r \sin \phi \cos \theta$$

$$\frac{\partial \overline{\partial v} \cos v}{\partial v} = r \cos \phi$$

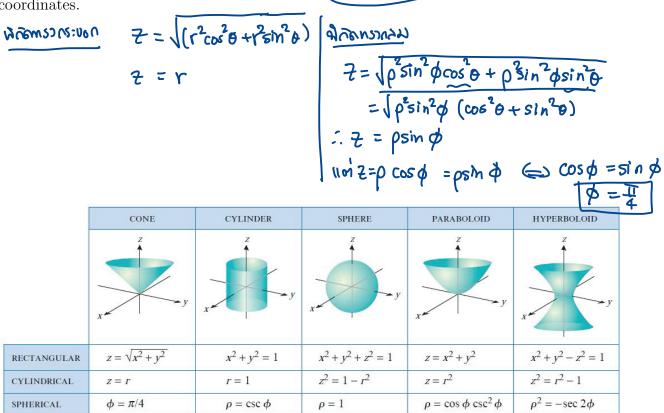
$$\frac{\partial \overline{\partial v} \cos v}{\partial v} = r \cos \phi$$

$$\frac{\partial \overline{\partial v} \cos v}{\partial v} = r \cos \phi$$

Equations of Surfaces in Cylindrical and Spherical Coordinates

Surfaces of revolution about the z-axis of a rectangular coordinate system usually have simpler equations in cylindrical coordinates than in rectangular coordinates.

Example 6. Find equations of the paraboloid $z = \sqrt{x^2 + y^2}$ in cylindrical and spherical coordinates.



From: Calculus Early Transcendentals, 10th edition, Howard Anton, Irl C. Beven, Stephen Deavis, page 835

Triple Integrals in Cylindrical Coordinates

Recall that in rectangular coordinates the triple integral of a continuous function f over a solid region G is defined as

$$\iiint\limits_G f(x,y,z) dV = \lim_{n \to +\infty} \sum_{k=1}^n f(x_k^*, y_k^*, z_k^*) \Delta V_k$$

where ΔV_k denotes the volume of a rectangular parallelepiped interior to G and (x_k^*, y_k^*, z_k^*) is a point in this parallelepiped. Triple integrals in cylindrical and spherical coordinates are defined similarly, except that the region G is divided not into rectangular parallelepipeds but into regions more appropriate to these coordinate systems.

In cylindrical coordinates, the simplest equations are of the form

$$r = \text{constant}, \quad \theta = \text{constant}, \quad z = \text{constant}$$

These surfaces can be paired up to determine solids called *cylindrical wedges* or *cylindrical elements of volume*. To be precise, a cylindrical wedge is a solid enclosed between six surfaces of the following form: